

## Danny Wynne Character TD

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### Education

**Gnomon School of Visual Effects**, Hollywood, CA

CG Certificate Program, September 2009

courses: Python, Mel/RenderMan, Rigging/Skinning, Animation I & II, Figure Drawing

**B.F.A Studio Art**, May 2007

Chapman University, Orange, CA

**Kansai Gaidai University**, Osaka, Japan, 2006

one semester study abroad program

### Related Experience

**Gnomon Studios**, Hollywood, CA September 2009 - present

**Intern - Character TD**

-Setup character rigs and face rigs for animation tests

**Bad Robot**, Paramount Studios, Hollywood, CA June 2009

**freelance Maya tools developer**

-Developed python scripts for procedural modeling and animation in Maya

### Work Experience

*Visual Trimmer*, Macy's, Glendale, CA July - December 2007

-responsible for setting up merchandise displays (painting murals, dressing mannequins, etc.)

*Sales Associate*, Staples, Orange, CA Summer, 2006

*Security Gaurd*, Google Headquarters, Mountain View, CA Summer, 2004

### Software/ Programming Languages

**-Maya** -knowledge of Houdini -After Effects

**-zBrush** -knowledge of RenderMan

**-Python** -Javascript

**-Mel** -PHP/mysql

### Awards

**Gnomon Best of Term** - Visual Effects Winter 2009

**Gnomon Best of Term** - Animation Fall 2008

Cecil Film Awards - Best Production Design, Chapman University 2007

Cecil Film Awards - Best Production Design, Chapman University 2006